PATENT APPLICATION FEE DETERMINATION RECORD Application or Docket Number Effective December 8, 2004 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN TYPE OR (Column 1) (Column 2) SMALL ENTITY U.S. NATIONAL STAGE FEES RATE FEE RATE BASIC FEF SMALL ENT. = \$ 150 LARGE ENT = \$ 300 BASIC FEE OR BASIC FEE EXAMINATION FEE Salisfies PCT Article 33(1) All other situations = EXAM. FEE (4) = \$50/\$100 \$ 100 / \$ 200 EXAM. FEE U.S. is ISA = \$50/\$ 100 SEARCH FEE All other situations = ALL other countries = SEARCH FEE \$ 250 / \$ 500 SEARCH FEE \$ 200 / \$ 400 FEE FOR EXTRA SPEC. PGS. minus 100 = **/50 =** X \$ 125 = X \$ 250 =TOTAL CHARGEABLE CLAIMS minus 20 = X \$ 25 =OR X \$ 50 =INDEPENDENT CLAIMS minus 3 = X \$ 100 =OR X \$ 200 =MULTIPLE DEPENDENT CLAIM PRESENT + \$ 180 = OR **\$** 360 = If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN (Column 1) SMALL ENTITY (Column 2) (Column 3) OR SMALL ENTITY CLAIMS HIGHEST REMAINING NUMBER ADDI-PRESENT ADDI-⋖ AFTER RATE PREVIOUSLY TIONAL EXTRA RATE TIONAL AMENDMENT **AMENDMENT** PAID FOR FEE FEE Total Minus X \$ 25 = OR X \$ 50 =Independent Minus X \$ 100 =X \$ 200 = FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = OR + \$ 360 = TOTAL ADDIT TOTAL ADDIT. OR FEE (Column 1) (Column 2) (Column 3) CLAMS HIGHEST REMAINING ADÓI-NUMBER PRESENT ADDI-RATE AFTER TIONAL **PREVIOUSLY** RATE TIONAL **EXTRA AMENDMENT** AMENDMENT PAID FOR FEE FEE Total Minus X \$ 25 = OR X \$ 50 =Independent Minus X \$ 100 =OR X \$ 200 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +\$ 180 = OR + \$ 360 = TOTAL ADDIT TOTAL ADDIT OR REE FEE If the entry in column 1 is less than the entry in column 2, write "o" in column 3. If the "Highest Humber Previously Paid For" IN THIS SPACE is less than '20', enter '20'. If the "Highest Humber Previously Paid For" IN THIS SPACE Is less than "J, enter "J". The "Highest Humber Previously Paid For" (Total or independent) is the highest number found in the appropriate box in column 1.